

Interferometers, Information, & Synthesis

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Topic e.g. Necessary sampling rate on an $f(t)$? Economy vs. efficiency.

Fourier Ideas.

"Computer" form

$$f(\omega) = \sum a_n \cos 2\pi n \omega + b_n \sin 2\pi n \omega$$

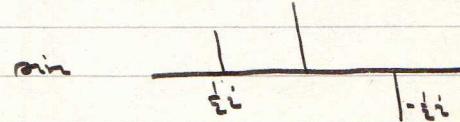
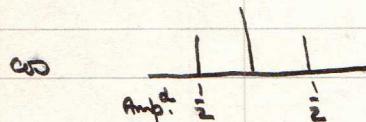
Periodic

"Thinking" form

$$= \int_{-\infty}^{+\infty} G(n) e^{2\pi i n \omega} d\omega$$

General

Spectrum. Generally cplx even if $f(\omega)$ real
-ve frequencies: +ly & -ly rotating vectors \rightarrow simple cosine.



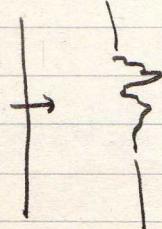
Only pictorial version of ordinary expt. resp?

$$G(n) = \int_{-\infty}^{+\infty} f(\omega) e^{-2\pi i n \omega} d\omega$$

Notation

$$f(\omega) \leftrightarrow G(n)$$

Fraunhofer Diff.



Aperture $\rightarrow f(x)$

Angular Spectrum

$$G(s) = \int f(x) e^{-2\pi i s x} dx$$

$G(s)$

$$s = \sin \theta$$

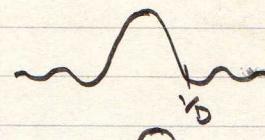
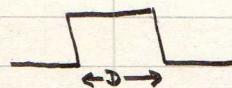
$$x = \lambda \theta$$

Compendium of Fourier Transforms.

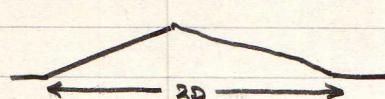
$$f(\omega)$$



$$G(s)$$



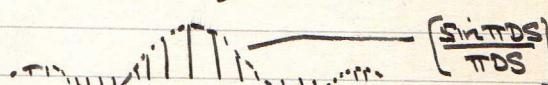
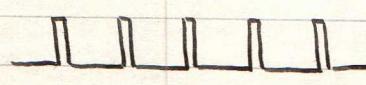
$$\frac{\sin \pi D s}{\pi D s}$$



$$[\frac{\sin \pi D s}{\pi D s}]^2$$



$$e^{-\pi^2 D^2 s^2}$$



$$[\frac{\sin \pi D s}{\pi D s}]$$

Convolution

$f(x)$ Running average $f'(x)$

Define averaging fn $A(x)$ \rightarrow method of weighting $f(x)$ to \rightarrow w. mean.

Note: $f'(x) = f(x) \overrightarrow{A(x)}$

Eg. Sky $f(x)$ Aerial beam $A(x)$ Aerial off $f'(x)$
 Aerial off $\left\{ \begin{array}{l} \text{Time-const.} \\ \text{Record.} \end{array} \right.$
 Radar

Math. rel:

$$f'(x) = \int A(x) f(x-s) dx$$

Conv. Thm.

$$f(x) \leftrightarrow G(n)$$

$$A(x) \leftrightarrow H(n)$$

$$f'(x) = f(x) \overrightarrow{A(x)} \leftrightarrow G(n)H(n).$$

e.g.

$$\left[\int_{-\infty}^{+\infty} f_n \cos 2\pi n x \ A_n \cos 2\pi n (x-s) dx = \frac{\ln A_n}{2} \cos 2\pi n s \text{ as } s \rightarrow 0 \text{ in } \int^n \right]$$

$f(x)$

$G(n)$

$A(x)$

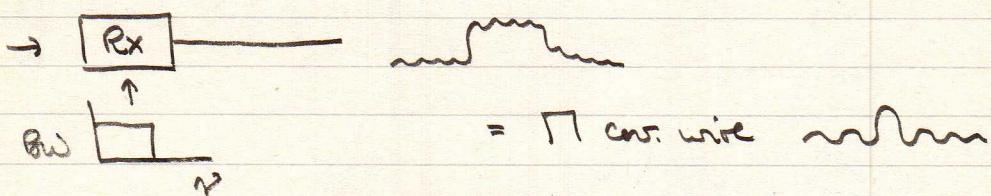
$H(n)$

Conv.

$f'(x)$

As $A(x)$ broadens, $G(n)$ becomes eliminated by narrowing $H(n) \rightarrow$ $\leftrightarrow 1$
 Convoluting loses HF info unless the convolving fn. is u. narrow.
 changes those actually let thru.

VOR3 i/p

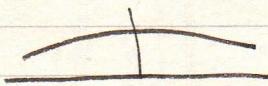


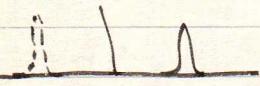
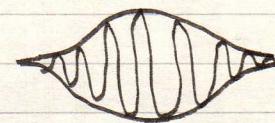
Spectrum of i/p

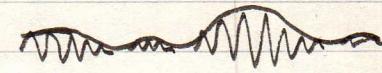
o/p

Radar. Need BW $4 \times 1/T_{pulse}$ @ least to preserve pulse shape.

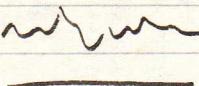
Random signal (noise) through filter.

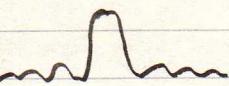
~~filter~~. Cannot define ordⁿ spectrum (only power spectrum), but think of it as having a spectrum 

Filter  $\rightarrow f(t)$ 

\therefore o/p of filter = noise conv. with $f(t)$ \rightarrow  Quasi-periodic filter \rightarrow q-periodic o/p from random i/p.

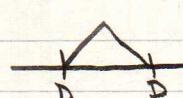
Aerial Smoothing. Bracewell & Roberts *Proc. Roy. Soc. A* 1954 I, 615

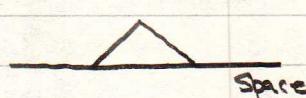
Sky  $f(x)$

Scan  Angle
Polar Diag

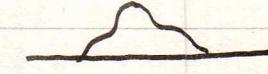
Fourier: Large jets near 0° of large isotropic regions
Broad near 0° of Galaxy
Some high freqs. \therefore of sources.

Sky Spectrum

\times 

 Space

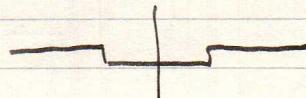
F.T. of aerial pattern.
(Spectral sensitivity fn.)

= 

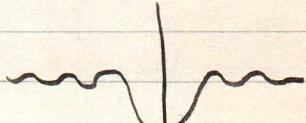
Spectral freqs above some D are simply not available, \therefore freqs. near D are deleted.

"Invisible distrib." is one with no spectral o/p's in $\pm D$. e.g. sinusoidal oscill. of T_b is only of period $< \frac{1}{D}$ in sky.

Suppose 3 spectrum like this

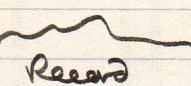


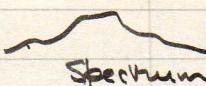
Convolves to



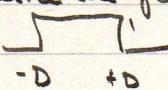
Source in an atmosphere though might \rightarrow this distrib'. Point is that we would not assume such a distrib' in analysing records.

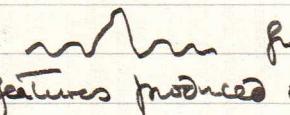
Reasonability of a record?

 Record

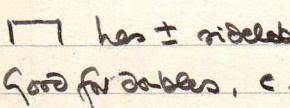
 Spectrum

If spectrum is genuine one from the aerial, it contains no freqs. $> \pm D$.

\therefore Convolve with  $-D$ $+D$ should not modify spectrum.

\therefore Scanning record with a  fn. = voltage polar diagram of aerial with $2D$ would show up features produced other than by aerial.

To convolve Δ sensitivity, \times by M to give = wr. to the spatial frequencies within the acceptance of the aerial aperture. Can \therefore produce a modified map ("Principle Sol.") that might be regarded as the best map from an aerial \rightarrow narrowest poss. beam. Degrades S:N possibly tho! \because noise ampl by the convolving spectral fn.

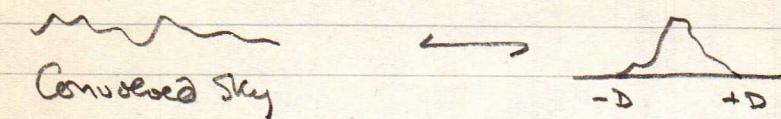
 has \pm sidelobes tho. \therefore get better resolution, but @ expense of sidelobes being increased. Good for doubles, e.g. but not in surveys where dim sources near bright ones interesting.

Gaussian grating leaves sidelobe level also \rightarrow bumps on records are bumps, not lobes.
 Ref.: Jacquinot, Progress in Optics 1964 3, 31 (optical analogues.)

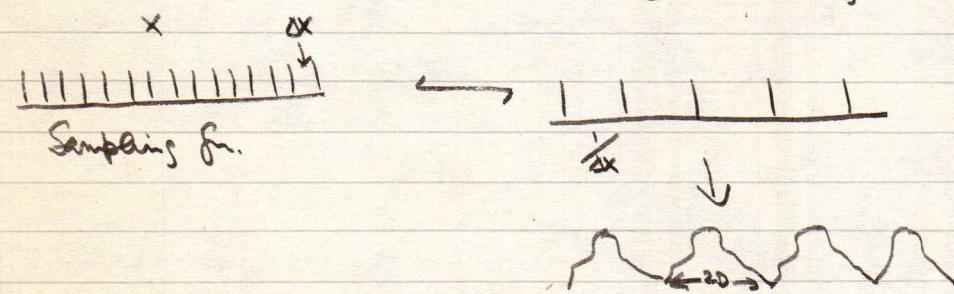
Data Processing - Sampling Theorem.

Shannon Proc. I.R.E. (1949) 37, 10.

$f(x) \leftrightarrow G(n)$. $G(n) = 0 \quad n > n_0$
 $f(x)$ properly defined if sampled @ $\Delta x \leq 1/2n_0$.



Sample at some arbitrary rate $\equiv t. (x^n)$ by ser. of unit impulses.

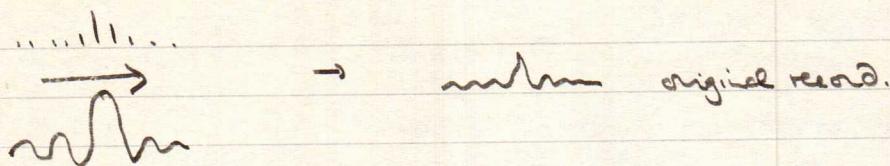


Provided the spectra in the analysis of the sampled sky record are far enough apart, no info. is lost. Spectrum of whole sky being folded over on itself in an unavoidable manner \Rightarrow lose info.

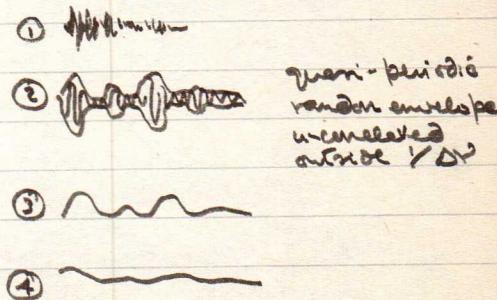
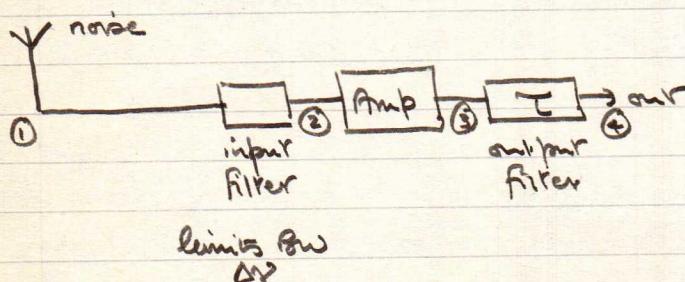
$\therefore \Delta x$ must be $\leq 1/2D$. Min. no. of pts if $\Delta x = 1/2D$.
 \equiv to $1/4$ of beamwidth of a polar diagram.

Some appears as|1|..... Amp'd or poor? Not obvious, unless the sample rate is over-redundant.

Remove unwanted hf spectral cpts by freq. filter \square
 \equiv convolve with "voltage polar diag. of aerial width $2D$ " on record.

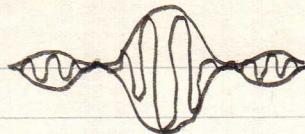


Detection of Signal in presence of Noise.

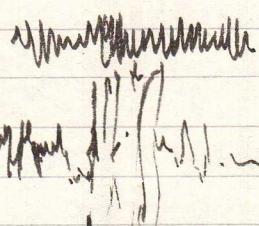


filter: a record $\propto 1/\sqrt{1+D}$ (Info. every $1/2D \rightarrow 2D$ nos.)
 Don't want to lose the signal out of exist'ce too!

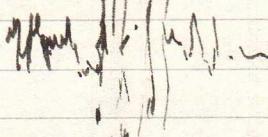
Signal (e.g. interferometer)



+ Noise



Record



RC net



make this $\rightarrow 0$ just where signal finishes in spectrum. Discriminates against noise.

Make $\tau = 1/2\pi$ to do this

If signal has period T , $\tau = T/2\pi$

The integr. is πr . \therefore To countering record we exp. $e^{-t/\tau}$

This cuts the noise from the signal.

Better to make filter with characteristic  where signal is 

Obviously.

Max. poss S:N should have identical characteristics to the signal itself.

(Principles of Coding, Filtering, & Info. J? Schwarz 1963)

More properly, want conjugate cplx. filter. (Matched filter)

Mustn't mess up phase of signal tho. Filter operating in real time must have a phase characteristic.

Bode's Thm.

Sampling + puncturing however can get over this. Sample & convolve. The convolution fn. obs. is the "ideal signal" itself. Computer can reproduce the ideal filter, without loss of "Bode's Theorem phase". Out of real time.

Having gone thru optimum filter, noise has same characteristics as signal & cannot be recognised as such. large noise spike now looks like a source.

Find spectrum of signal is the triple spectrum?

\therefore loss of info? Now broader than it was before.

In practice compromise bet. opt. filtering & loss of "info"

The Freedman Interferometer Machine



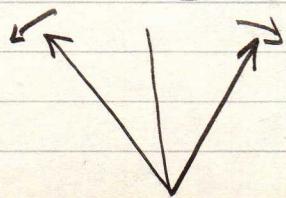
λ (only)

Isotropic aerial patterns.

Stationary.

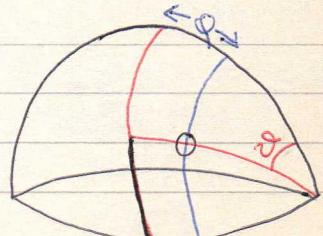
PD. for signal at centre $= \pm \frac{1}{2} D \sin \phi$

Ph.D. $= \pm n D \sin \phi$ (D in λ units)



Voltage vector is sum of rotating vectors.

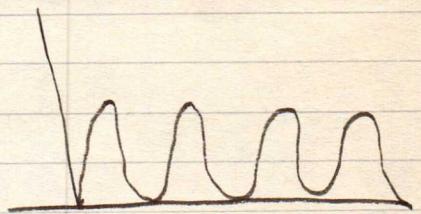
$\cos(nD \sin \phi)$



Power is $K \cos^2(2\pi D \sin \phi)$

$$= K [1 + \cos 2\pi D \sin \phi]$$

Power polar diagram.



Let sky brightness be $I(\theta, \phi)$

$$\text{Power off from Rx} = \iint_{\text{all sky}} I(\theta, \phi) [1 + \cos 2\pi D \sin \phi] d\theta d\phi, \cos \phi$$

Project into new coordinate system on ground plane.

$$dx = \cos \theta d\theta$$

$$dy = \sin \theta \cos \phi d\phi$$

$$\text{Area ratio} = \frac{dxdy}{\cos \theta d\theta d\phi} = \sqrt{1 - x^2 - y^2}$$

$$I(x, y) \equiv I(\theta, \phi) \cancel{\sqrt{1 - x^2 - y^2}}$$

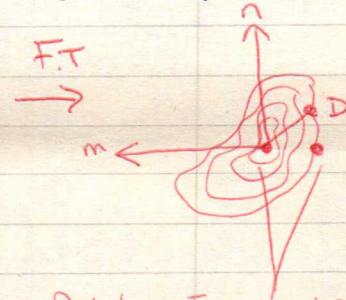
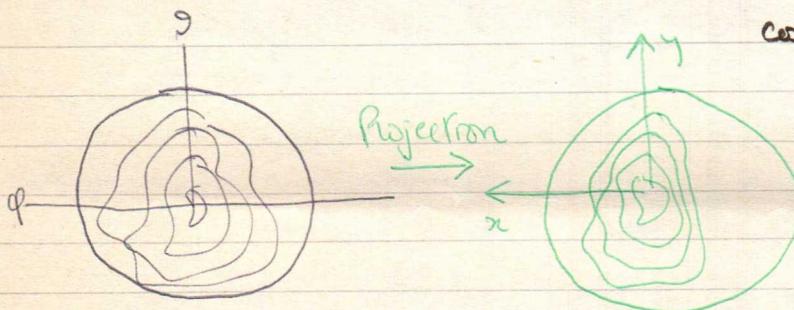
$$\text{Power off} = \iint_{-1}^{+1} I(x, y) [1 + \cos 2\pi Dx] dx dy$$

assume real sky brightness $\rightarrow 0$ at horizon. Then $\iint \rightarrow -\infty \rightarrow +\infty$.

Don't worry in practice :: The vehicles are directive $\rightarrow - \rightarrow 0$ on horizon if it connects !!!!!!

$$\text{Power} = \iint_{-\infty}^{+\infty} I(x, y) dx dy + \iint_{-\infty}^{+\infty} I(x, y) \cos 2\pi D x dx dy$$

cos cpl. of F.T. of $I(x, y)$



Get cos cpl by taking middle as phase ref.

If part $\frac{1}{4}$ in one side \rightarrow sin cpl.

If used 1 vehicle only $\rightarrow 0$ off. \therefore between 2 obs can get $0 + \cos \frac{1}{4}$ extra as well

Rotate them 90° on grid \rightarrow y pair. Weighting fn. is 0^{th} symmetrical.

Interferometer samples FT @ 2 places
zero order + 1st der. by spacing.

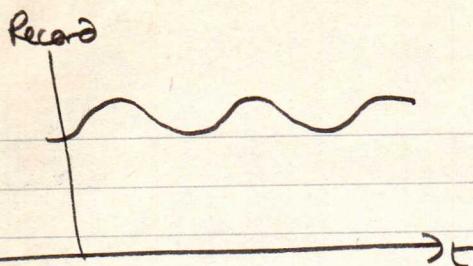
This is the basis of all synthesis. 3 measurements reqd. in principle.

$$\text{Rot. of Earth} \quad x' = x - at$$

$$\text{off} = \iint I(x, y) dx dy + \iint I(x, y) \cos 2\pi D(x - at) dx dy$$

$$+ \cos 2\pi Dat \iint I(x, y) \cos 2\pi Dn dx dy$$

$$+ \sin 2\pi Dat \iint I(x, y) \sin 2\pi Dn dx dy$$



Amp. & phase of record $\rightarrow \sin \theta \cos \phi \text{pto.}$
 Time var. $\rightarrow \sin \theta \cos \phi \text{pto.}$

This cannot be done in 2 dimensions @ once. Can only scan in a wing rot' of sky!

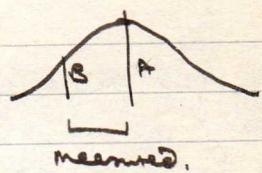
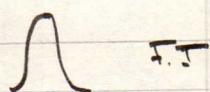
Use grating arrangement $\rightarrow \sin \theta$ as one way only?

$\frac{1}{2}$ diameter. Assume origin of source.

$$I(x,y) = e^{-\left(\frac{x^2+y^2}{a^2}\right)}$$

$$\text{Ratio } \gamma = B/A \rightarrow a \quad \therefore B/A = e^{-\pi^2 D^2 a^2}$$

"Firer shot" method of getting $\frac{1}{2}$ diam.



PS Interf.

Periodic $\frac{1}{2}$ dia. der. \rightarrow series \rightarrow cent. Serves as power diff.

$$P_1 \text{ is p.l.} \quad P_2 \text{ a/p.l.} \quad P_{\text{diff}} = P_1 - P_2$$

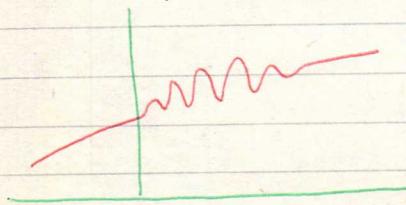
$$P_1 = \iint I(x,y) [1 + \cos 2\pi Dx] dx dy$$

$$P_2 = \iint \dots [1 - \cos 2\pi Dx] dx dy$$

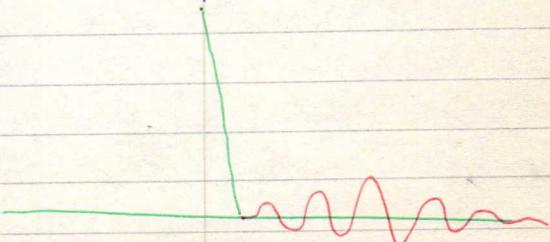
$$P_1 - P_2 = \iint I(x,y) \cos 2\pi Dx dx dy$$

\rightarrow cpl. without sampling @ orig is as well.

Simple Interferometer



PS Interferometer

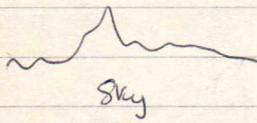


Can use huge sensitivities without having to back off the Galaxy.

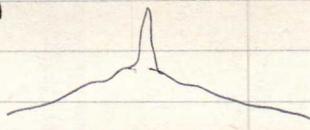
Effects of finite size.

Let power pspectrum be $A(S, \varphi) \rightarrow A(x,y)$

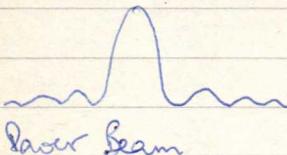
$$\text{Off is } \iint A(x,y) I(x,y) \cos 2\pi Dx dx dy$$



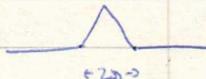
F.T



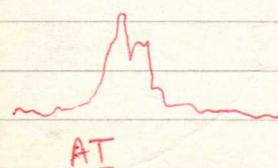
Spectrum of sky



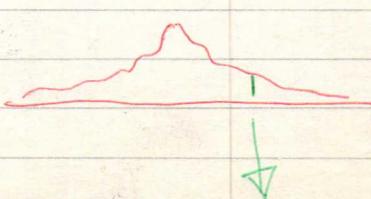
←



Self-convolution
of aerial slope



←

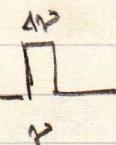


Blurred
spectrum

PS Interferometer samples Convolved spectrum |

Finite BW width?

Suppose p/p of Rx is



Now have D "spread" or diff. v's in p/p.

Simple interferometer

Sample over a range of $D - \Delta D$

O/p is sum of all former o/p's contained in ΔD

BSSB



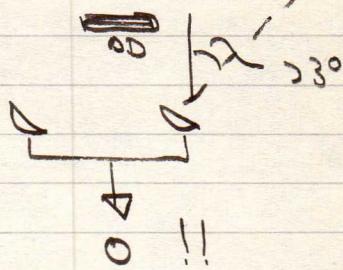
Transform back the range of sample \rightarrow

Exactly same as directional projs. i.e.

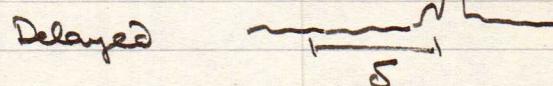
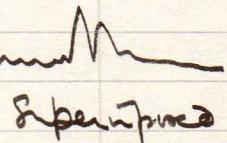
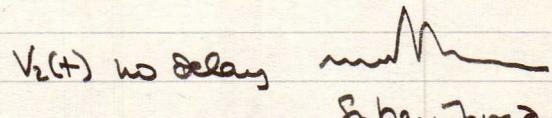
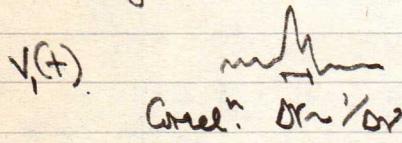
\rightarrow "Bandwidth polar diagram"

For 4 Mc/s @ 408 Mc/s $\rightarrow 30^\circ$ beam.

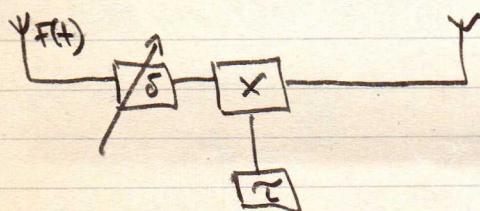
\therefore Anything more than 30° off meridian invisible



Think of it as correlation.



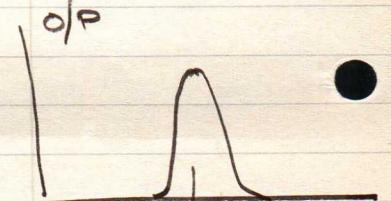
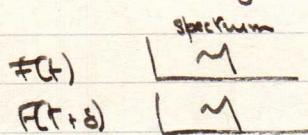
if $\delta > \Delta t \sim 1/\Delta t$ \rightarrow no correl. bet. signals $V_1(t) + V_2(t)$ \rightarrow no o/p.
Put in compensating cables to eliminate δ . $\equiv V$. To "steering" BW polar diagram.
Could happen that BW polar drag $<$ "actual" polar diagram.
May be able to do "broad BW high rate?" surveys. Exact position finding.



o/p $F(t)F(t+\delta)$

If δ , o/p is fn. of δ

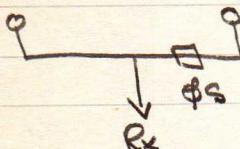
Spectrum is energy spectrum



Autoconel?

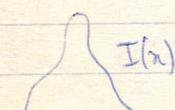
Principle of Synthesis Procedure

Variable Spacing Interferometer.



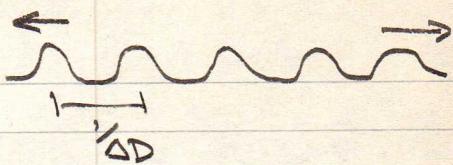
Isotropic aerials.

Is there preferred position separation for moving aerial?
Let source be $1-d$ $I(x)$



If aerial moves DD each time, sample $Q(x)$ @ ± 5 DD apart.

F.T. back sampled F.T. \rightarrow repetitive form of $I(n)$
 $\frac{1}{\Delta D}$ apart.

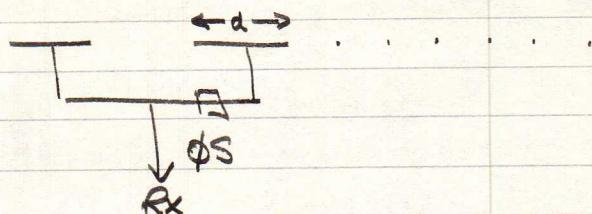


$\therefore \frac{1}{\Delta D}$ must be $>$ width of object of study.

Then no pr. in putting aerials' beams closer together than $\frac{1}{\Delta D}$ size.

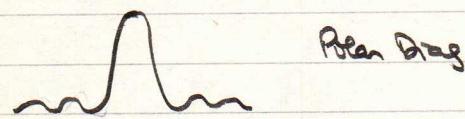
Sum $\frac{1}{\Delta D}$ radiation \rightarrow ΔD synthesis. !! Not resolved at first.
 Why? Object is as wide \rightarrow -1 to +1 in S plane.
 $\therefore \frac{1}{\Delta D} \geq 2 \underset{n}{\equiv} \Delta D = \lambda/2$

Antennae of finite size.

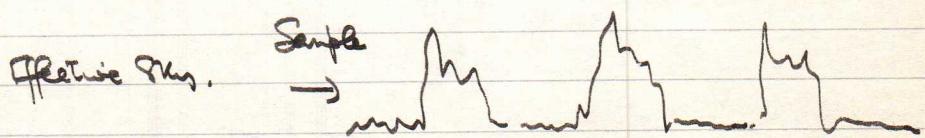


Any spacing \rightarrow F.C.P. averaged over given range. Sample spectrum convolved with polar diagram. \therefore Convolution blurs distinction anyway no pr. sampling so often. \therefore less spacing.

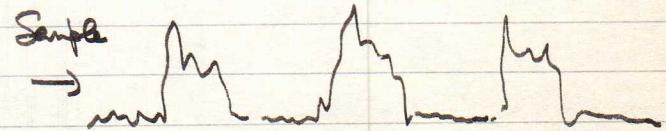
Sky effectively "localized", alternatively, \therefore of directional primary pattern.



Effective P.D.



Sample



Always some reception, but consider it $\rightarrow 0$ @ $< 1\%$ level. Practical!

New sample spectrum s.t. repetition separates beamwidths of antennae.

Interval must correspond to $2 \times$ polar diagram width to zero No. 1.

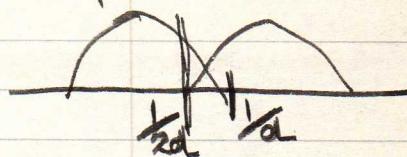
$$\therefore \frac{1}{\Delta D} \geq \frac{2}{d} \quad \Delta D \leq d/2$$

Pointings must physically overlap, in principle.

In practice, picture not v. much use to edges of polar diagram \because we have to get back to "sky" by getting polar polar convolved out. Towards edges of beam, sky weighted out by polar response falling off. With noise & fluxes the re-weighting to get sky back is dodgy.

\therefore Only work out to $\frac{1}{2}$ -power pts. Weighting not so important in \rightarrow answers back for real sky. $\frac{1}{2}$ -power $\sim \frac{1}{2}d$

Move to ~~2d/3~~ $2d/3$



Convolution $\frac{1}{2}d$ still.

$$I(n) = \int_{-\infty}^{+\infty} G(h) e^{j2\pi nh} dh$$

$\sin S_n + \cos C_n$ from each pair $(\frac{N_d}{2d}, \frac{1}{2})$
 $2N$ nos.

$$\equiv \sum G(n) e^{2\pi i n m}$$

$$I(mn) = \sum G(n) e^{2\pi i n \Delta D m \Delta x}$$

$$G(n) = C_n + i S_n$$

final
 $m \rightarrow$ sample rate on sky
 $\Delta D \rightarrow$ spectrum sample.

Sum goes from $n = -N$ to $+N$

↓
 Change of sign for $-n \rightarrow G(-n) = C_n - i S_n$
 only.

Reel dr. to width of Δn grad. $\rightarrow \Delta n \leq 1/2 \Delta D$ from Shanno S.D.

$$= \sum G(n) e^{2\pi i n m / 2N}$$

Repeats every $m = 0, 2N, 4N, \dots$ etc.

No pr making $m > 2N \rightarrow 2N$ useful samples of sky. Reasonable enough.
 Having applied S.D. \rightarrow same no. of data out as in.

This is indep. of serial length.

Phased Array for Comparison

$$\text{Vols out} = \sum V_n e^{2\pi i n \phi}$$

$$= \sum V_n e^{2\pi i n \Delta D \Delta x \phi}$$

Put $\phi = m \Delta x \rightarrow$ same sum.

Content in Fourier synthesis \equiv real phased array.

Regarding array as diff. grating slit width = slit ap' \rightarrow single beam in forward dir. \because pattern zeros \rightarrow array max.

Par. plane displaces the array pattern (not the primary pattern)

New \rightarrow sidelobes \because array max do not get stopped by primary pattern.

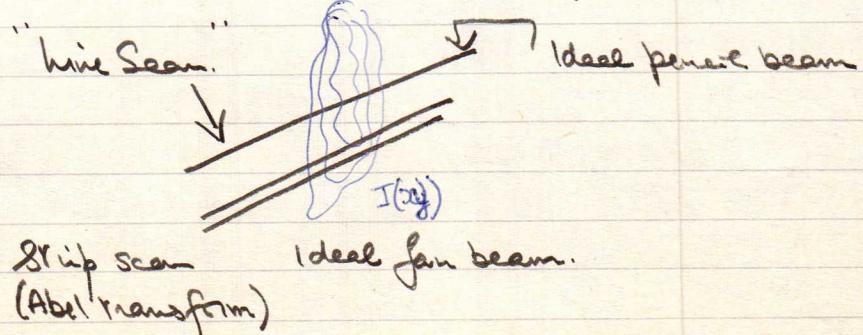
"Grating sidelobes" of an array.

Analogy ber grating sidelobes \leftrightarrow repetitive pattern in synthesis.

Spacing $\approx 1/2, \approx 2d/3 \rightarrow$ elim. of g. sidelobes.

\therefore Synthesis better than phased array from grating sidelobe stand point.

1-d synthesis.



Info. is line scan of spectrum in m^{-1} cm.

$$\delta_{\parallel} = 2\text{-d S-fn. } I(n, y) \times \delta_{\parallel} = \text{line scan}$$

F.T. of δ_{\parallel} = another δ_{\parallel} or 90° , $\delta =$.

$$I(x, y) \times \delta_{\parallel} = g(n, m) \cap \delta =$$

$\therefore f(\text{line scan}) \rightarrow \text{strip scan.}$
 $\text{If line of } G \rightarrow \text{strip of } \underline{G}$

Ⓐ Abel Transform \rightarrow

Ⓑ ...

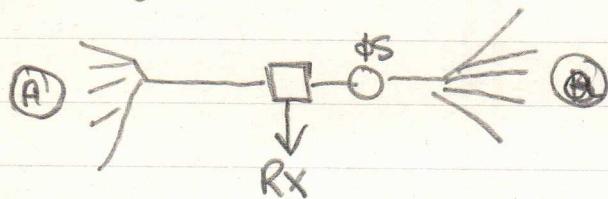
$\therefore \text{Strip scan } \square \rightarrow \text{shell source? } \odot$

If can assume $I(r)$ only \rightarrow Fourier-Bessel Transform $\int_0^{\infty} A(n) J_0(2\pi r n) n dn$.

Tony.

Aperture Synthesis.

Compound Interferometer



Total voltage at one element be $A e^{i\Phi}$

Total voltage at RX = $(in \phi) \sum A_m e^{i\Phi_m} + \sum a_n e^{i\Phi_n}$

Power coming out $\propto V^* V$

$$\begin{aligned}
 &= \sum A_m^2 + \sum a_n^2 + \sum A_m a_n e^{i(\Phi_m - \Phi_n)} + \sum a_n a_m \\
 &\quad + \sum_{m,n} A_m a_n e^{i(\Phi_m - \Phi_n)} \\
 &= \sum A_m^2 + \sum a_n^2 + 2 \sum A_m a_n \cos(\Phi_m - \Phi_n) \\
 &\quad + 2 \sum a_n a_m \cos(\Phi_n - \Phi_m) \\
 &\quad + 2 \sum A_m a_n \cos(\Phi_m - \Phi_n)
 \end{aligned}$$

Antiphase power $a \rightarrow -a$

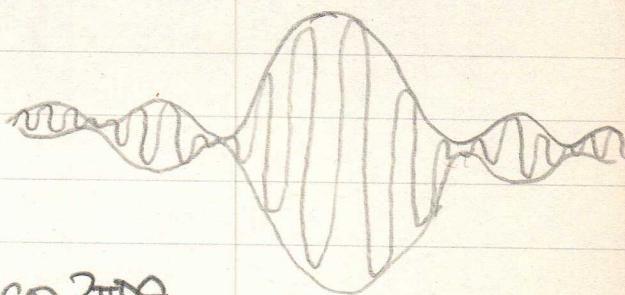
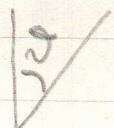
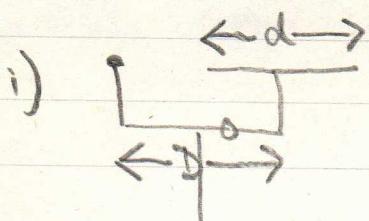
$$= - - - - - 2 \sum A_m a_n \cos(\Phi_m - \Phi_n)$$

$$\therefore O/P \propto 4 \sum A_m a_n \cos(\Phi_m - \Phi_n)$$

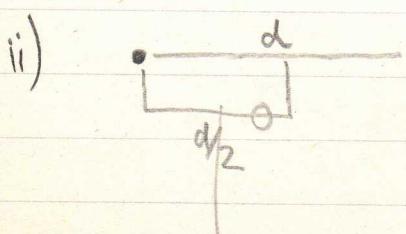
Product of voltage
polar diagrams

Difference pattern of 2 points

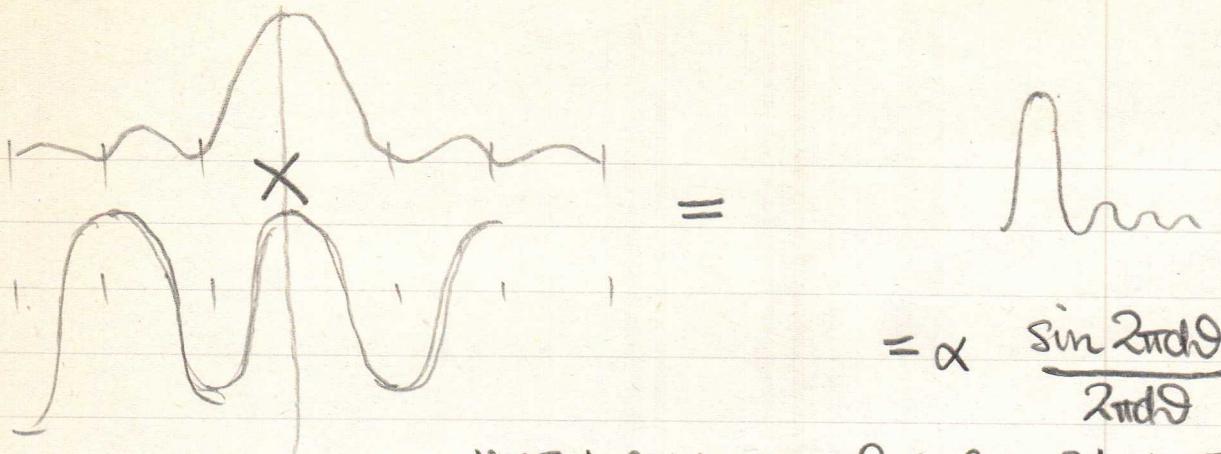
$\therefore O/P$ of an arbitrary phase-switched array = \sum all possible O/Ps interferometer combinations.



$$\text{Reception pattern} = 1 \times \frac{\sin(\pi d \sin \theta)}{\pi d \sin \theta} \times \cos 2\pi d \theta$$



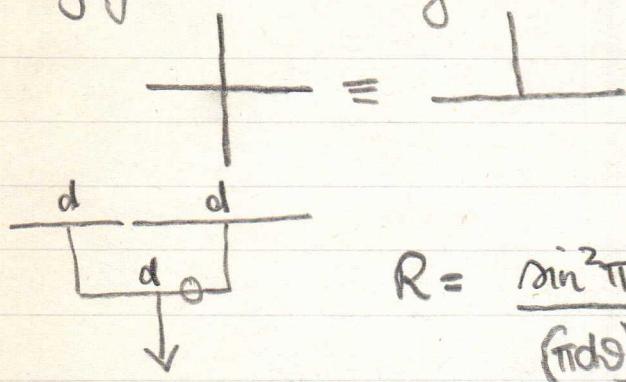
$$R = 1 \times \frac{\sin(\pi d \sin \theta)}{\pi d \sin \theta} \times \cos 2\pi d \theta$$



Ratio polar drag = that of a 2d aperture!

$$= \text{that of } \frac{1}{2d} = 1 \times \frac{\sin 2\pi d\theta}{2\pi d\theta} \times 1$$

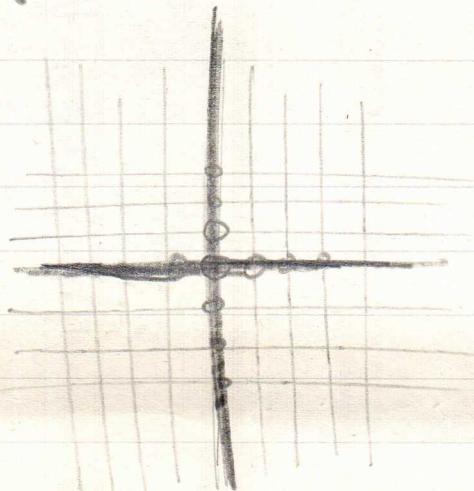
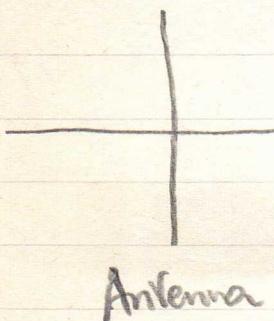
Only gain in extra length is sensitivity - no more Fourier pts.



$$R = \frac{\sin^2 \pi d\theta}{(\pi d\theta)^2} \times \cos 2\pi d\theta \rightarrow$$

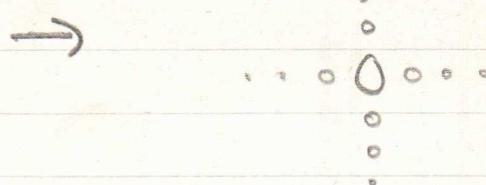
CHAD

Mills Cross



Plan drag

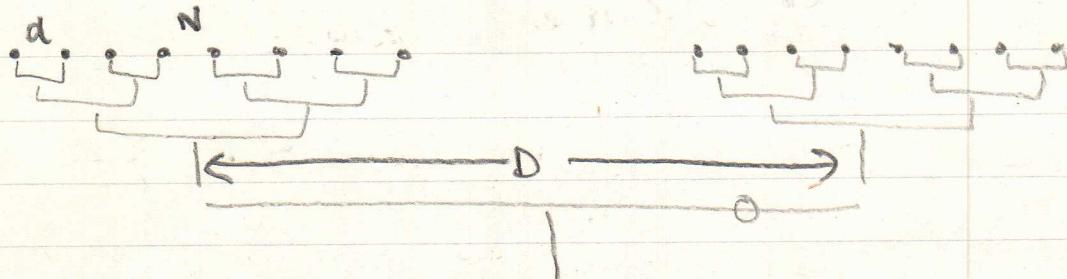
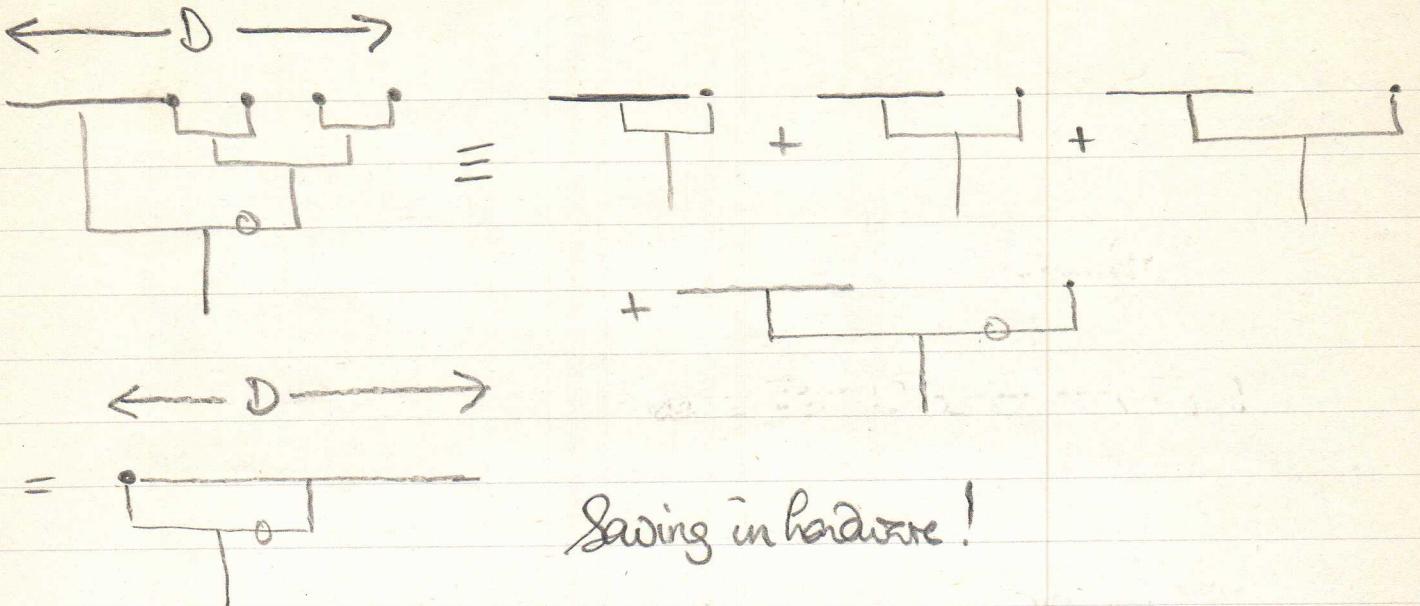
Side lobes die out gradually. Then one is principal response \rightarrow sidelobe



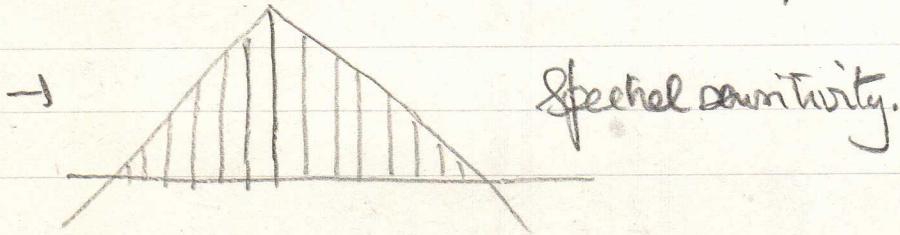
Reduce as far as pos. by giving primary pattern as low a sidelobe level as you can, spreading - apodisation.

Gaussian shaped "jacket" \rightarrow no sidelobes.

Wasteful in power + truncate Gaussian @ 5% level. Reduces the lobes, but makes it v. much better.

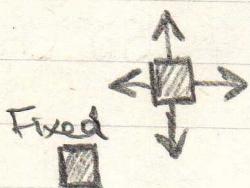
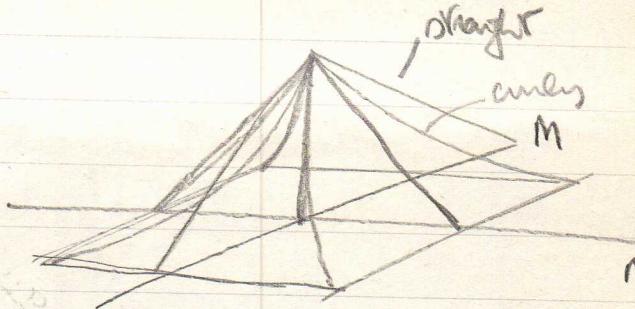
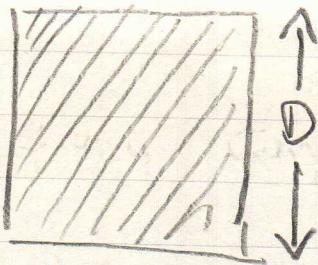


$$= N \text{ pairs @ } D + (N-1) \text{ pairs @ } (D \pm d) + (N-2) \text{ @ } (D \pm 2d) + \dots + 1 \text{ pair } \approx (D \pm (N-1)d)$$

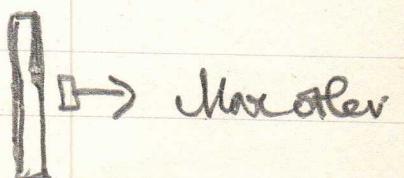
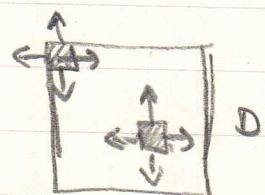
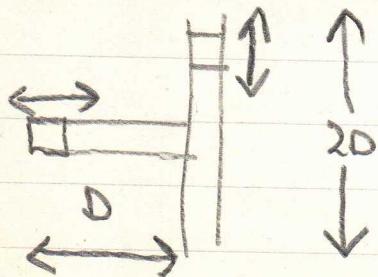


● APERTURE SYNTHESIS

How to make
?



Need only move over $D \times 2D$. Still cover $2 \times$ area of apert.

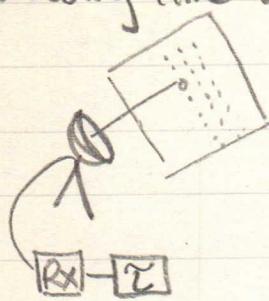


Move 1 in each dim.

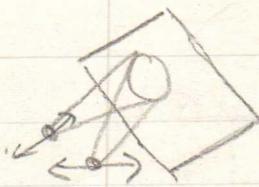
Move both

One Rev T-Synth

Observing Time & Signal Pulse in Synthetic?



Parabola must scan.



\leftarrow Same Rx \rightarrow
 \leftarrow $\tau \rightarrow$

area of sky surveyed $A > a$ (beam area of small aerials)

$\frac{2}{3}$ overlap of beams for moving aerials.

Optimum sampling.

Conventional aircraft $\square D$ $A' = \frac{1}{D^2}$

Sample intervals \rightarrow grid of pts $\frac{1}{20}$ apart

No of obs

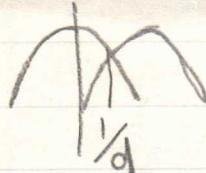
$$A \cdot 4D^2 \rightarrow \text{Obs. Time } A 4D^2 \tau = T$$

Signal strength \propto gain $\propto D^2$
 RMS noise Σ . $S:N = D^2 / \Sigma$

Synthetic \square \square \uparrow \downarrow No of aerial beams (1 pointing) $= \frac{2D^2 \cdot q}{4d^2}$

$$\text{Total} = \frac{2D^2 \cdot q}{4d^2} \tau$$

Primary beam



Cannot analyse too far out.
 Must sample @ $\sim \frac{1}{d}$

$$\therefore \text{No of settings} = Ad^2$$

$$\text{Total time} = 2D^2 \frac{q \tau}{4d^2} \cdot Ad^2 = 1.5D^2 \tau A$$

\sim 10% longer.

Conventional system

$$S/N = D^2/\Sigma$$

Signle:

Defl. on single recvr $\sim 2d^2$ Noise is again Σ if same Rx, Σ .Total signal $= 2d^2 \times \text{no. of diff. poms.}$

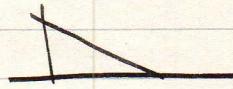
$$= 2d^2 \times \frac{4.5 D^2}{d^2} \times F \leftarrow \begin{array}{l} \text{numerical factor due to weighting} \\ \text{factor} \rightarrow \text{reduced optical sensitivity fn.} \end{array}$$

For 2d triangle filter $F = \frac{1}{4}$.

1d

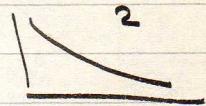
$$F = \frac{1}{2}$$

$$\therefore \text{Total signal} = \frac{9D^2}{4}$$



Total noise = approximately weighted random noise.

$$\text{Not weighted, noise} = \sqrt{\frac{4.5 D^2}{d^2}} \quad \text{if weighted, } F' = \frac{1}{3}.$$



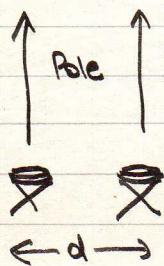
$$\text{Final S/N out} = \frac{9D^2}{4} \times 3 / \sqrt{4.5 \frac{D}{d}} = \frac{D^2}{2} \cdot \frac{27}{4} \cdot \frac{1}{\sqrt{\text{No. of poms}}}$$

Compare Res: synthesis is worse by (depending on $\sqrt{\text{No.}}$)

$$\text{Equivalent collecting area of synthesis system} = \frac{\text{area synthesized}}{\sqrt{\text{No. of poms}}} \times \sim 6$$

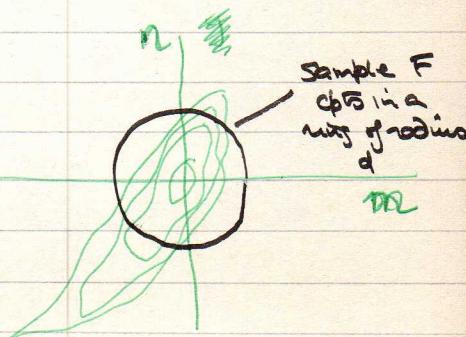
But factor isn't factor of real areas present, much better than flat.

Thermal synthesis.



Relative phase diff. matters.

By symmetry, only need aps over $\frac{1}{2}$ plane. 12 hrs only needed for recvr.

Vary d according to overlaps, etc., \rightarrow fill in the web in Fourier space. Complete 2d transform sampled.Synthesise circular ap. || equatorial plane of the Earth. Diam $2d_{\max}$. At lower declinations, effective aperture reduced \rightarrow elliptical \times section.

Phase from one pol. changes constantly and why if the pol is not on pole.

Polar compensator added to overcome this. Means that aps need not be scanned so often. To follow fingers must sample @ $T/4$ @ least. This is more rapid than the rate needed for optimum filter. \therefore Polar compens. allows fingers \Rightarrow also aids sampling.On a N-S baseline \rightarrow synthesises surface of a cone. This has some advantages.Tilted pole, off 0° . Same as E-W synthesis.From side, $\delta = 0$, there is a real aperture. E-W one is simply a strip, of width = width of the single apert.

Effects of memo in recording.

Need to keep things very constant in spec. Suppose random phase errors are

most likely. (Goniophore, preamps, cables, etc.) Suppose $\Delta\phi_{rms} = \Delta\phi \ll 1$ rad.

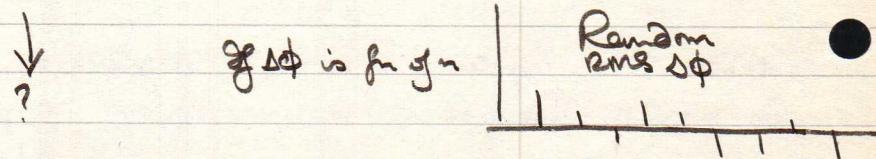
Samples $G(n) = C(n) + iS(n)$
 $= G(n)e^{i\Delta\phi_n}$ when phase is error.
 $= G(n)(1 + i\Delta\phi_n)$

Adds up into F.T. $iG\Delta\phi$.

$$Map = \sum_{n=-N}^{+N} G(n) e^{2\pi i nm/2N}$$

$$map = \underbrace{\sum_{n=-N}^{+N} \dots}_{\text{"True map"}} + \underbrace{\sum_{n=-N}^{+N} G(n).i\Delta\phi_n e^{2\pi i nm/2N}}_{\text{"Error map"}}$$

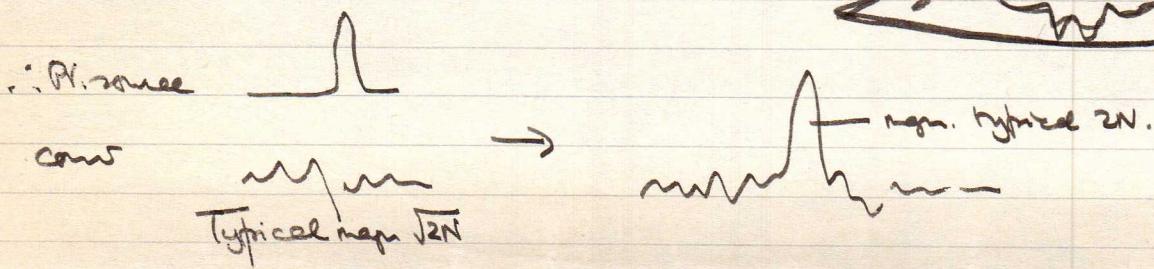
Same as convolving map with [F.T. of $i\Delta\phi_n$]. — phase error fn.



With F.T. of such a random fn.

= diffn. pattern of array of random emitters.

F.T. has av. magnitude $\sqrt{2N} \Delta\phi_{rms}$, limited overall by width of element in opt. random dev.

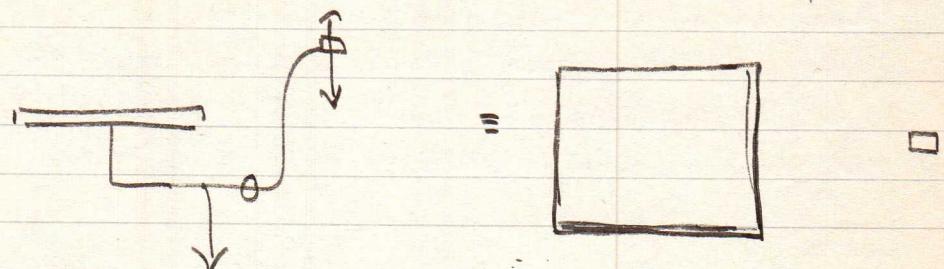


% noise level is $\sim \frac{\sqrt{2N} \Delta\phi_{rms}}{2N}$

If $\Delta\phi \approx 10^\circ \approx .2$ radians, $2N = 100$, noise level 2%.

Systematic phase error, moves each fm. = rel. to where it should be \rightarrow tips beam.

The Glorious 178.



Sample read @ rate $T/4$ or slower \rightarrow 1, 1, 1, 1 = data tape
 \rightarrow 24 data tapes. 1 punch every $\sim 3 \times 4$ sec

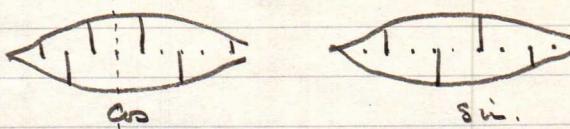
EDT. Right no. of holes, no word bits of grnt. Checks please by standard sources.

Sampled much more often than optimum.

Output filter is done by convolution to get opt. filter + best S/N.

No need for R_x < ω_x if ω_x is only as a bit rate for an E-W system.

Convolve with f. like a real beam sampled @ the rate on data tape, else \pm less than value same envelope



Conv. takes out the ans \rightarrow $G_n \cdot S_n$ nos.

F.T. a matrix $24 \times \sim 3000$ nos \rightarrow $24^4 \times 4^0$ matrix 24×7200 nos.

$$I(m) = \sum_{n=-N}^{+N} G(n) e^{2\pi i nm/2N} \quad I(m,n)$$

↑
1d synth, other is scanned in sky